# Visual and Performing Arts

# **Beginning Band**

1 Semester 1⁄2 Credit Hour Grade: 9, 10, 11 Prerequisite: None Fee: \$10 Max Occupancy: 10 students

This course will provide students with the opportunity to learn a band instrument (excluding percussion) and read music. School-owned instruments to be offered include flute, clarinet, alto saxophone, trumpet, horn, trombone, euphonium, or tuba. This course prepares the student to be able to participate in the Bishop Hartley Band Advanced Band the following semester. Students will participate in a school concert and may have opportunities to perform with the Bishop Hartley Pep Band.

#### **Beginning Percussion**

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11 Prerequisite: None Fee: \$10 Max Occupancy: 8 students

This course will provide students with the opportunity to learn percussion instruments and read music. This includes mallet instruments (marimba, xylophone, bells), snare drums, auxiliary percussion (cymbals, hand percussion, etc.), drum set and marching equipment. This course prepares students to be able to participate in the Advanced Band the following semester. Students will participate in a school concert and may have opportunities to perform with the Bishop Hartley Pep Band.

# Advanced Band

1 Full Year 1 Credit Hour Grade: 9, 10, 11, 12 Prerequisite: None; Minimum of 1 year of instrumental band experience and/or private lessons on flute, clarinet, saxophone, trumpet, horn, trombone, euphonium, tuba, or percussion. Fee: \$50 Max Occupancy: 35 students

Students must have their own instrument, except for tuba, euphonium, and percussion (percussion must have their own sticks, mallets, and practice pad). This course will provide the student with an opportunity to have a multi-ensemble band experience. This class performs at home football games, several basketball games, and various pep rallies.

Additionally, the band will perform a Christmas and Spring Concert. This course offers a marching band, pep band, concert band, jazz band, and chamber music experience to the student. Students are strongly encouraged to participate in the Summer Band Camp experience to be prepared for the fall marching season.

#### String Orchestra

1 Full Year 1 Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Minimum of 1 year of instrumental orchestra experience and/or private lessons on violin, viola, cello, or bass. Fee: \$40 Max Occupancy: 10 students

This course will provide the student with an opportunity to play in a string ensemble at Bishop Hartley. Students will perform in several concerts throughout the year, as well as other select performances. Students will perform a diverse repertoire of music, in addition to chamber music.

#### Music History

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: None Fee: none Max Occupancy: 25 students

This course will provide students with the opportunity to learn about the history of popular music in the United States. Beginning with early composed music (Beethoven, Bach, Mozart), traveling through early Gospel/Blues, Rock 'n' Roll, Disco, and eventually modern Pop/Hip-Hop. Students will be able to learn the basic elements of music, identify trends throughout popular music history, and eventually create their own "Music Label and Tour".

# Music Technology

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11 12 Prerequisite: None Fee: None Max Occupancy: 20 students (iPads)

This course will provide students with an opportunity to learn about the technology used in music, with an emphasis on recording and production technology. Students will gain an understanding of the basic fundamentals of all music and use it to create several composition/arrangement projects throughout the semester.

#### Vocal Ensemble

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Vocal Ensemble is open to all students wishing to explore their vocal abilities in a choral setting. Fee: none Max Occupancy: 35 students

This course is designed to teach the fundamental skills that are required for singing in a more advanced choir (Concert Choir). Students will receive instruction and assessment in basic music theory and healthy singing skills. Basic vocal training, music reading, and choral singing concepts are taught through a variety of choral literature. Much attention is given to the fundamentals of singing, such as breathing, tone quality, vowel alignment, expression, blend, balance, and many other concepts that emphasize the correct use of the singing voice. Students will be exposed to various genres of choral music including classical, sacred, jazz, and contemporary, with difficulty ranging from basic to intermediate. Required performances include school concerts, special events, and school masses. With new music opportunities every semester, a student may enroll for more than one semester, consecutive or otherwise.

#### Concert Choir

1 Full Year 1 Credit Hour Grade: 10, 11, 12 Prerequisite: Vocal Ensemble and/or permission of the instructor (audition). Fee: none Max Occupancy: 35 students

This advanced level choir is open to those students who demonstrate sufficient musical interests, ability and knowledge. Concert Choir consistently works for improved choral sound and technique while rehearsing a challenging musical repertoire. Only students who can maintain the highest standards of musical excellence through choral performance and rehearsal are permitted to hold membership in this ensemble. Members are selected by an audition process, which takes place at the end of the previous school year. Students will be exposed to various genres of choral music including classical, sacred, jazz, and contemporary. This class is for students with self-discipline and a genuine interest in singing. The group is typically divided into a mixed choir (SAB /SATB/ SSATB) arrangement depending on enrollment. Required performances include school concerts, special events, and school masses. Some after-school rehearsals may be required. With new repertoire and music opportunities, a student may re-enroll each year.

#### Studio One

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: None Fee: \$30 Max Occupancy: 20 students

This is an introductory course teaching the elements of art and principles of design through various media and processes. Drawing exercises will focus on observational skills including perspective and the realistic portrayal of objects. Other projects will focus on color and design theory, using a variety of media including colored pencils, markers, oil crayons and watercolor paints.

#### Digital Design

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: None Fee: \$10 Max Occupancy: 15 students (computers)

In this course, you will learn the same principles of design and vocabulary that are taught in Studio One and Art History; however, the processes will be completely digital. Students will use Adobe Illustrator, Adobe Photoshop, and Blender, (a 3D modeling program) to demonstrate an understanding of design theory.

#### Art History

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: None Fee: \$15 Max Occupancy: 24 students

This course examines the impact of social, technological, and cultural influences on artists' creative motivations as well as art's impact on society and cultures across the world. A basic understanding of visual composition and color theory is also presented as it is in Studio 1 and Digital Design. Classes are a combination of videos, lecture, discussion, and hands-on learning, using artists' materials from various time periods. Assignments will often include a reflection or discussion on a particular topic. Students will learn visual art vocabulary to discuss various artworks and art movements to better understand artists' motivations.

# Studio Two

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Studio 1, Digital Design or Art History with a grade of B- or better. Fee: \$30 Max Occupancy: 20 students

This course develops the theories of design that are taught in Studio One with a continuation of drawing, painting and 2D design assignments using a variety of materials including pencil (drawing), colored pencil, marker, oil crayon, and tempera paint (color and design). Instruction will develop student skills in visual problem solving and critical thinking. Human figure drawing and an introductory 3D project are also a part of this course.

#### Ceramics

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Studio 1, Digital Design or Art History with a grade of B- or better. Fee: \$40 Max Occupancy: 12 students

This is a 3D studio course working with clay. Students will use both hand building and wheel throwing methods to create ceramic pieces that develop student understanding of ceramic (clay) processes and 3D design problem solving.

# Sculpture

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Studio 1, Digital Design or Art History with a grade of B- or better. Fee: \$40 Max Occupancy: 15 students

This is a 3D studio course using a variety of materials including paper, cardboard, foam core, wire, and clay. Students will resolve 3D construction problems related to design theory.

# Photography

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Studio 1, Digital Design or Art History with a grade of B- or better.; \*\*Students must provide their own digital camera with a processor that is 8 Megapixels or higher and must have a manual mode. Fee: \$40 Max Occupancy: 15 students (computers)

This course explores both digital and darkroom photography, including the math and science integral to all photography. Students will create photos that demonstrate an understanding of photographic design theory and an understanding of technical skills with either darkroom or digital processes. Work outside the classroom is expected.

# Studio 3

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 10, 11, 12 Prerequisite: Studio 2 or Photography with a grade of B- or better Fee: \$40 Max Occupancy: 20 students

This is an advanced 2D studio course for students who wish to continue developing the techniques and processes they have learned in Studio 2 or Photography to create a body of superior 2D artwork. Students will have input regarding subject matter and media. This course is for serious art makers who wish to develop their skills further after completing intermediate level courses

# 3D Design

1 Semester ½ Credit Hour Grade: 10, 11, 12 Prerequisite: Ceramics or Sculpture with a grade of B- or better Fee: \$40 Max Occupancy: 15 students

This course is designed for students who wish to continue developing their skills in Ceramics or Sculpture with a focus on 3D problem solving. Media may include ceramics, metal, cardboard, or digital 3D design, (Blender or Maya). This is a great course for serious sculpture or ceramic students who wish to create portfolio level work, possibly for AP or college portfolio.

# Drawing

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 10, 11, 12 Prerequisite: Studio 2 with a grade of B- or better Fee: \$20 Max Occupancy: 20 students

This course is designed for students who wish to continue developing their drawing skills they have mastered in Studio Two. Instruction includes advanced drawing processes (mark making) and human figure drawing (anatomy). Materials may include pencil, colored pencil, marker, charcoal, etc. This is a great course for serious drawing students who wish to create portfolio level work.

# Painting

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 10, 11, 12 Prerequisite: Studio 2 with a grade of B- or better Fee: \$40 Max Occupancy: 12 students

This is an advanced 2D studio course for students who wish to develop their skills as a painter, continuing with what they have learned in Studio 2. Materials include watercolor, acrylic and oil paints. Assignments will develop student understanding of color as well as their skills using professional artists' quality materials. This is an alternative to Studio 3 that is solely focused on painting. This is a great course for students preparing themselves for AP or creating work for a college portfolio.

# AP2D Design

1 Full Year 1 Credit Hour Grade: 11, 12 Prerequisite: Studio 3, Drawing, or Painting with a grade of B- or better and permission of instructor. Fee: \$60 Max Occupancy: 20 students

This is an intense studio experience creating a portfolio of work for possible college credit. Students dive deep into problem solving on a theme of their own choosing. The final portfolio will include written and photographic documentation of their processes as well as the final pieces of art, for review by the College Board. Successful portfolios include a body of 2D work, (painting, drawing, photography, etc.) demonstrating a sustained investigation of materials, processes, and ideas with evidence of practice, experimentation, and revision. There is a \$60 fee for this course and a \$98 testing fee from the College Board.

# AP3D Design

1 Full Year 1 Credit Hour Grade: 11, 12 Prerequisite: 3D Design with a grade of B- or better and permission of instructor \*3D digital design experience may also be beneficial. Fee: \$60 Max Occupancy: 20 students

This is an intense studio experience creating a portfolio of work for possible college credit. Students dive deep into problem solving on a theme of their own choosing. The final portfolio will include written and photographic documentation of their processes as well as the final pieces of art, for review by the College Board. Successful portfolios include a body of 3D work, (ceramics, sculpture, or digital 3D projects), demonstrating a sustained investigation of materials, processes, and ideas with evidence of practice, experimentation, and revision.

There is a \$60 fee for this course and a \$98 testing fee from the College Board.

# AP Drawing

1 Full Year 1 Credit Hour Grade: 11, 12 Prerequisite: Studio 3 or Drawing, grade of B- or better & permission of instructor. Fee: \$60 Max Occupancy: 20 students

This is an intense studio experience creating a portfolio of work for possible college credit. Students dive deep into problem solving on a theme of their own choosing. The final portfolio will include written and photographic documentation of their processes as well as the final pieces of art, for review by the College Board. Successful drawing portfolios include a body of work demonstrating a sustained investigation of materials, processes, and ideas with evidence of practice, experimentation, and revision. A variety of materials and styles are acceptable, including digital drawings. Drawings are about mark making and composition. There is a \$60 fee for this course and a \$98 testing fee from the College Board.

# Voice & Diction

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: None Fee: None Max Occupancy: 12 students

This course is designed to provide techniques to increase vocal variety and expressiveness in a variety of speech situations to help students speak more comfortably, efficiently, and effectively.

Students will identify and explore the elements of speech —volume, projection, rate, resonance, pitch, inflection, and vocal quality. Students will learn the International Phonetic Alphabet (IPA) and use it to improve diction, articulation, and effective listening skills.

#### **Musical Theatre**

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: None but,\***Jazz and Tap shoes are required** Fee: None Max Occupancy: 12 students

This performance and research-based course introduces students to acting through song and dance, historical dance, this course introduces students and vocal techniques, along with current musical trends. Students will perform solos, duets, and group songs and dances. This course provides opportunities for collaboration, problem-solving, and development of their communication skills.

#### Introduction to Theatre

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: None Fee: None Max Occupancy: 12 students

In this performance and research-oriented course, students explore western theatre from the Ancient Greeks to Elizabethan Theatre to perform pantomimes, monologues, and short scenes. This course touches on all aspects of production: acting, designing, directing, stage managing, to fully introduce students to theatrical production. By the end of this course, students will be more comfortable performing in front of a group, working in small groups, and presenting basic research.

#### Theatre History

1 Semester 1⁄2 Credit Hour Grade: 9, 10, 11, 12 Prerequisite: None Fee: \$35 Max Occupancy: 20 students

This is a non-performance course introducing students to historical theatrical eras through lectures, research, and projects to discuss how past innovations have impacted current theatrical trends. By the end of this course, students will be more comfortable researching topics, working in small groups, and presenting their research. This course is ideal for students not interested in performing.

# Acting

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Intro to Theatre, Musical Theatre or Voice & Diction Fee: \$25 Max Occupancy: 12 students

In this performance-based class, students will analyze both short and full-length scripts for character analysis, practice healthy vocal technique, learn several methods for character development, and practice physical movement to enhance storytelling. Students will be required to present monologues, duets, and group scenes in class, and participate in providing artist-focused feedback to fellow students. By the end of this class, the student should be comfortable analyzing scripts, performing scenes for an audience, and ready to develop their vocal skills at the next level.

# Playwriting and Screenwriting

1 Semester 1⁄2 Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Intro to Theatre, Theatre History or Musical Theatre Fee: None Max Occupancy: 12 students

Playwriting and Screenwriting teaches students the elements of plot, character, dialogue, and staging to create short scripts for stage or screen. Students will write multiple scripts and screenplays for presentation in class and read scripts for analysis. While the class is not performance-based, students should be comfortable reading aloud to participate in each other's script readings. By the end of this class, students will have at least one strong short script that can be staged or filmed and will have the tools to write additional scripts.

# Theatrical Design

1 Semester ½ Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Intro to Theatre, Theatre History or Musical Theatre Fee: \$45 Max Occupancy: 12 students

In this non-performance, project-based class, students will analyze scripts and explore stage management, props, costume, set, lighting, and sound design as forms of storytelling. Students will practice drawing set plans, lighting plots, sketching costumes, and building models, working on both solo and group projects. At the end of this course, students should be comfortable participating as a technical theatre designer for productions, collaborating in small groups, and presenting their ideas.

#### Advanced Acting

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Acting Fee: \$25 Max Occupancy: 12 students

In this performance-based class, students will continue with advanced methods of script analysis, physical movement, and character development. In addition, students will explore various dialects and vocal qualities to further their character creation. Students will be required to present monologues, duets, and group scenes in class, and participate in providing artist-focused feedback to fellow students. By the end of this class, the student should be comfortable with performing multiple dialects, and using various forms of movement for character creation and development.

#### Advanced Playwriting and Screenwriting

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Playwriting and Screenwriting Fee: None Max Occupancy: 12 students

Students will continue developing their plot, dialogue, character, and staging skills while continuing to read and watch others' work to understand storytelling for stage/screen. While this is not a performance-based course, students should be comfortable reading aloud in class. Students will be required to meet multiple strict deadlines to succeed in this class.

# Advanced Theatrical Design

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Theatrical Design Fee: \$45 Max Occupancy: 12 students

In this non-performance, project-based class, students will further develop their theatrical design skills. Students will create sound plots, lighting plots, make props, and make costumes, working on both solo and group projects. At the end of this course, students should be comfortable designing for productions in one or more areas, researching time periods, collaborating in small groups, sketching designs, and presenting their ideas.

# Directing for Stage and Screen

1 Semester <sup>1</sup>/<sub>2</sub> Credit Hour Grade: 9, 10, 11, 12 Prerequisite: Advanced Acting, Advanced Playwriting and Screenwriting, or Advanced Theatrical Design AND permission of instructor Fee: \$35 Max Occupancy: 12 students

Whether a student has embraced the acting, theatrical design, or writing path, Directing for Stage and Screen will take them to the role of Director. Using skills learned in their path, and collaborating with artists from other paths, students will create short productions and a full-length production as their final group project. Students will have an opportunity to direct scenes, to act in scenes, to design one or more elements, or to work on a script they wrote in Playwriting/Screenwriting. Students will explore creating stage pictures, analyzing scripts to tell the writer's story, and collaborating with a creative team.