

The eSports Team is a diverse roster of students who compete in a variety of high-profile gaming titles. Competition is done on state-of-the-art engineering workstations against teams from across the country.

Students with all gaming experience are encouraged to come out at the beginning of the season and get started. With a fall and spring season, students are able to compete in other activities. Students can participate in one or both of the season mixing and matching games.

Non-playing roles on the team such as content creator and streamer are also available.









eSports Advisor
Bart Krieger
bkrieger@cdeducation.org
614.237.5421 ext 10714



bishop-hartley.org